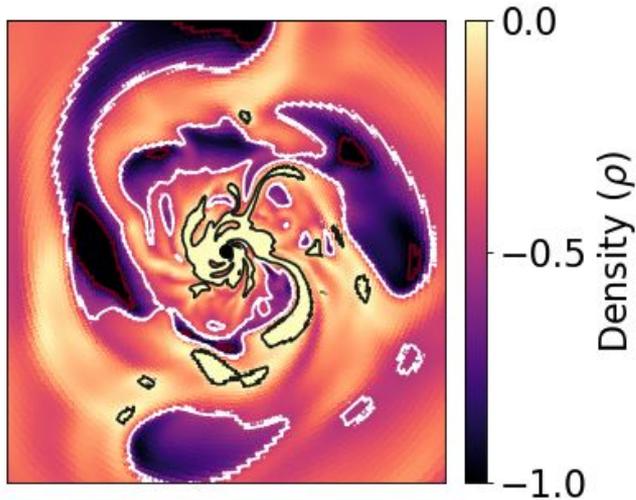
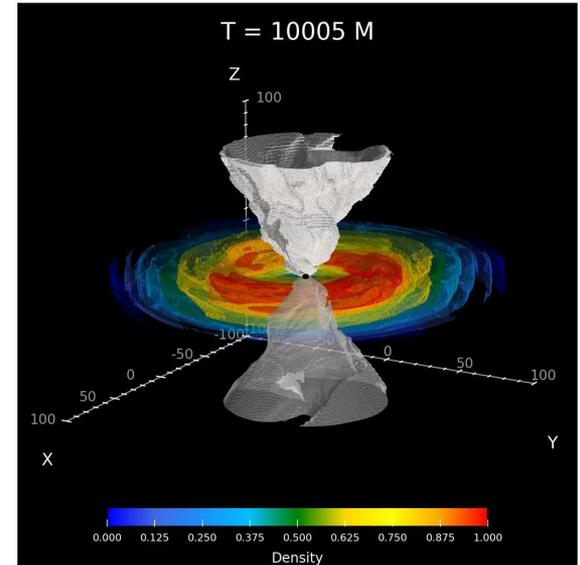


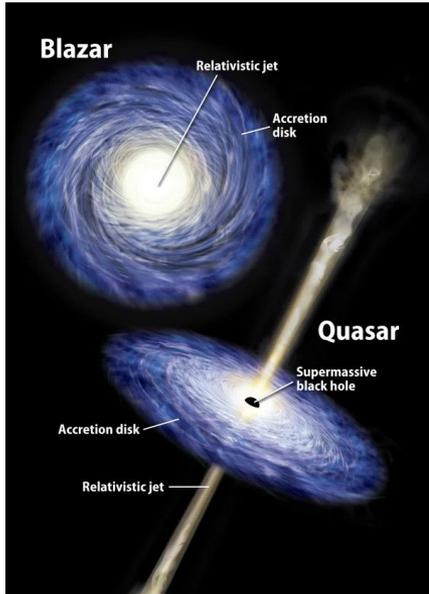
cuHARM: general relativistic radiation magneto-hydrodynamics in the era of exascale computing



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With
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Wallace



Astrophysics is complicated



Source of energy: Gravitational / Rotational

(Magnetized/relativistic) jet / outflow

Kinetic / magnetic energy

Dissipation: Reconnection / shock / turbulence

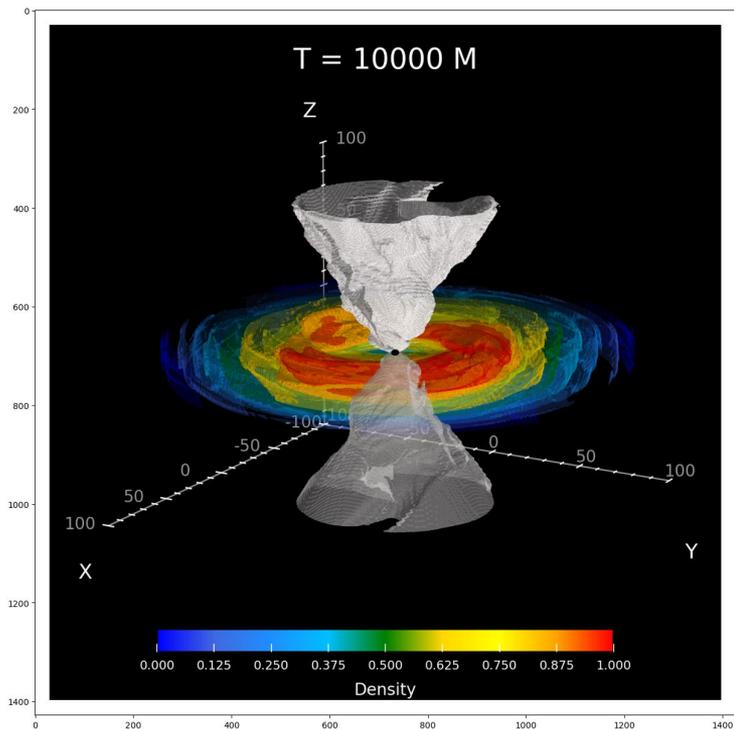
Particle heating / acceleration

Electromagnetic signal
(light-curve, spectrum, polarization)

Gravitational waves, cosmic rays,
neutrinos

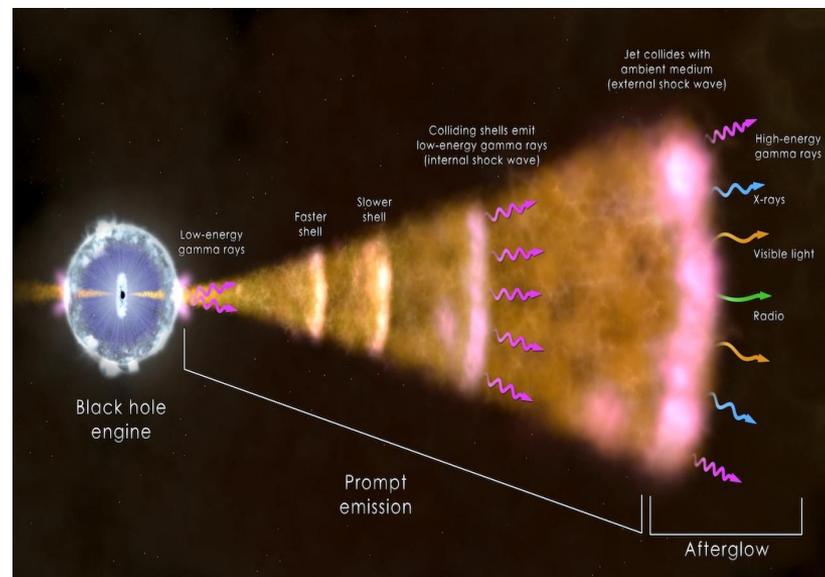
Introduction

Dynamics

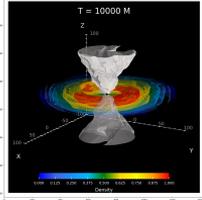


and

Radiation



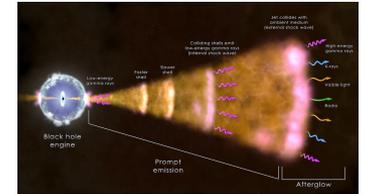
Introduction



Dynamics

- No emission
- Radiation usually neglected
- If not neglected: “simplified” treatment to only account for its dynamical contribution.

Radiation



Simplified dynamical model

- “blob” model (blazar),
- infinitely thin shell (GRBs)....
- Self-similar motion (GRB afterglow)
- Post-processing ray tracing.

Yet dynamics and radiation are tightly linked:

- Observables (light curve, spectrum) strongly depends on the dynamics:
 - Geometry, cooling state of the gas, velocity field ...
- The dynamics is modified by radiative output.

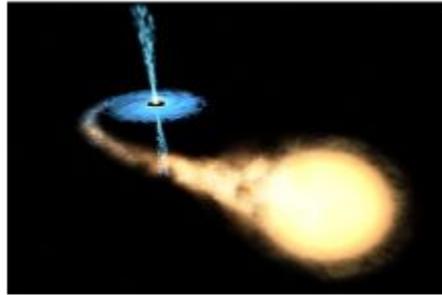
On the importance of radiation feedback

Eddington luminosity:

$$L_{Edd} = \frac{4\pi GMm_p c}{\sigma_T} \approx 1.3 \times 10^{38} \left(\frac{M}{M_\odot} \right) \text{erg} \cdot \text{s}^{-1}$$



Active Galactic
Nuclei



X-ray binaries

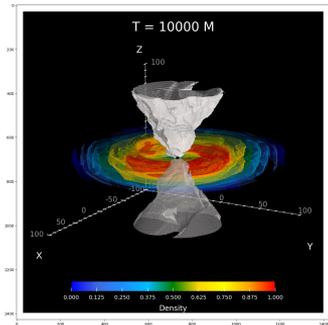


Gamma-ray bursts

Other sources:

Ultra-luminous X-ray sources (ULXs), Tidal disruption events (TDEs), Supernovae

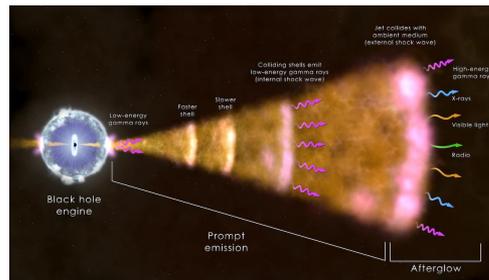
Introduction: how to bridge in a simulation radiation and dynamics?



Dynamics



Radiation

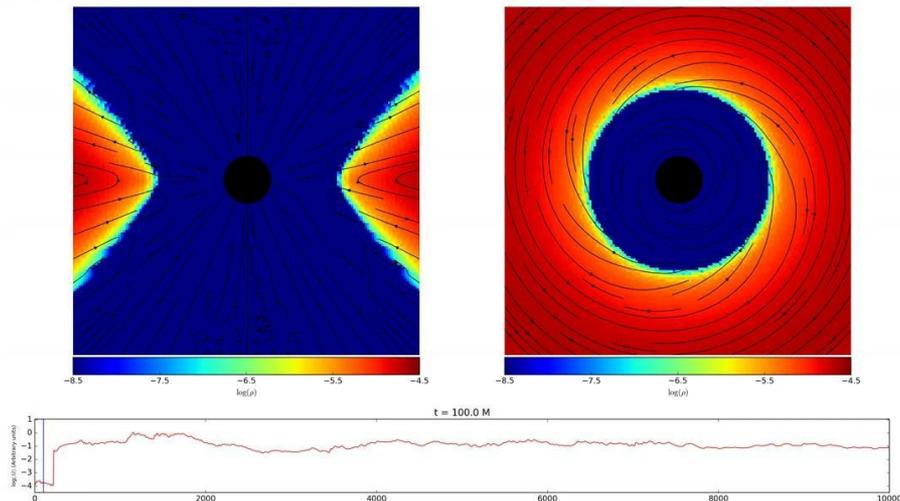


Goals:

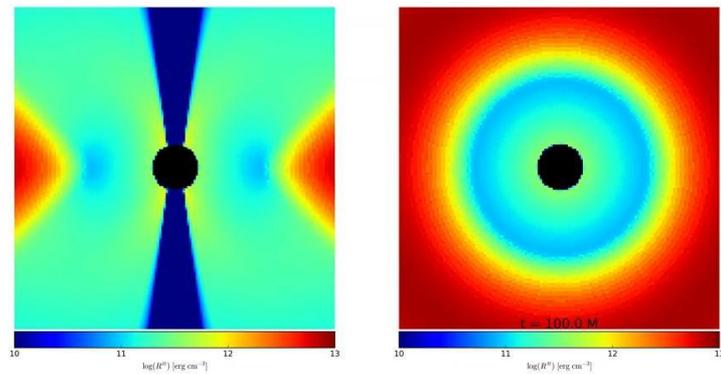
- Self-consistently calculate the radiative contribution to the dynamics:
Cooling of the gas, radiation force, radiation anisotropy, radiation spectrum.
- Self-consistently integrate the dynamical effects on the produced radiation.

Bottom line:
GR-R-MHD with
angular
resolution of
the radiation
field.

Gas density



Radiation energy density



The dynamics: (GR) Magnetohydrodynamics (MHD)

Study the motion of magnetized plasma in the close vicinity of a black-hole

Study the motion of magnetized plasma in relativistic jets



We need a (GR)-MHD code

Conservation of gas density

$$\frac{1}{\sqrt{-g}} \partial_\mu (\sqrt{-g} \rho u^\mu) = 0 \quad (1)$$

Energy and momentum conservation

$$T^\mu_{\nu;\mu} = 0 \quad (2)$$

Maxwell Equations

$$F_{\mu\nu,\lambda} + F_{\lambda\mu,\nu} + F_{\nu\lambda,\mu} = 0 \quad (3)$$

The dynamics: cuHARM in a nutshell

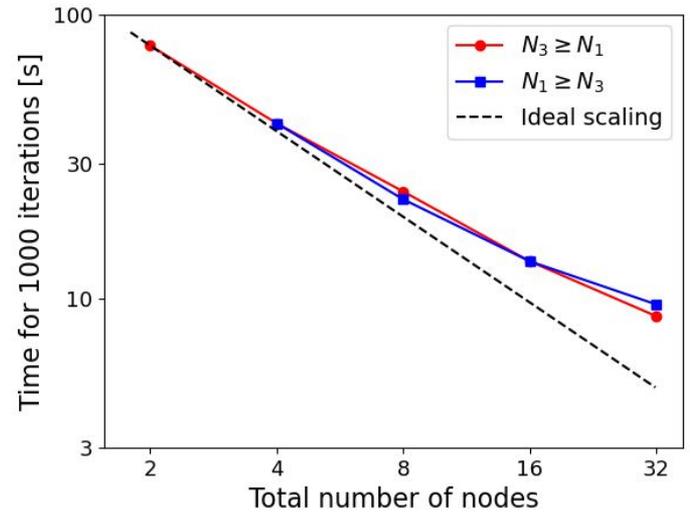
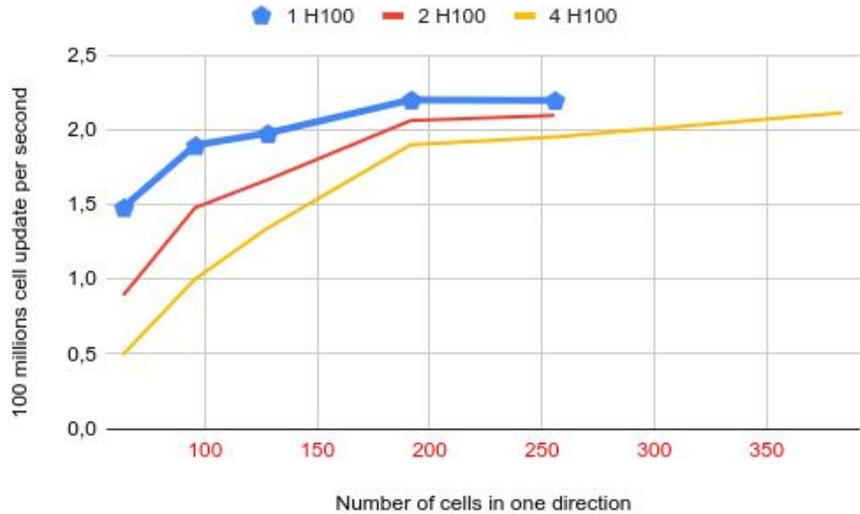
We designed and built cuHARM.

- ❖ **3D GR-MHD code:**
 - Finite volume
 - Flux-CT to preserve $\text{div } B = 0$
- ❖ Designed for multi-GPUs nodes: **CUDA-C / openMP / MPI**
- ❖ Thoroughly tested (e.g. comparison with Porth et al. 2019)
- ❖ **Highly optimized:**
 - $> \sim 10^8$ cell updates per second on a A100
 - Two versions: highly optimized vs easily modifiable

Why a new code?

- All building blocks are well understood:
- Enables modifications
- Enables adding new physics
- High efficiency.

Scaling



Strong scaling 512 x 256 x 512

How about radiation ?

General relativistic radiation MHD

What happens when radiation affects the dynamics ?

- Quasars, ULX
- Supernovae explosion (neutrino)
- GRB jets (neutrino vs magnetic)

$$\hat{E} = \int \hat{I}_\nu \, d\nu \, d\Omega,$$

The radiative dynamical equations becomes:

$$\hat{F}^i = \int \hat{I}_\nu \, d\nu \, d\Omega \, N^i,$$

$$(\rho u^\mu)_{;\mu} = 0,$$

$$(T^\mu_\nu)_{;\mu} = G_\nu,$$

$$(R^\mu_\nu)_{;\mu} = -G_\nu,$$

where

$$\hat{R} = \begin{bmatrix} \hat{E} & \hat{F}^i \\ \hat{F}^j & \hat{P}^{ij} \end{bmatrix}$$

$$\hat{P}^{ij} = \int \hat{I}_\nu \, d\nu \, d\Omega \, N^i \, N^j$$

General relativistic radiation MHD

$$(\rho u^\mu)_{;\mu} = 0,$$

In addition:

$$G^i = \int (\chi_\nu I_\nu - \eta_\nu) d\nu d\Omega N^i,$$

$$(T^\mu_\nu)_{;\mu} = G_\nu,$$

$$(R^\mu_\nu)_{;\mu} = -G_\nu,$$

In the comoving frame: $\hat{G} = \begin{bmatrix} \kappa(\hat{E} - 4\pi\hat{B}) \\ \chi\hat{F}^i \end{bmatrix}.$

- Assuming a closure relation gives P_{ij} (E, F_i). (loss of angular information).
- In that case, the specific intensity is not solved for.
- Relative simplicity / numerically cheap

Drawbacks

- Not suitable for characterizing observables (spectrum, light-curve)
- Not suitable for regions in which angular dependence of the radiation field becomes important.

Why not solve for the
specific intensity ?

What does it take to solve for Inu ?

We have to resolve everywhere in space, the angular and frequency dependent quantity Inu.

$$N_{tot} = N_{x_1} N_{x_2} N_{x_3} N_{angle} N_{frequency}$$

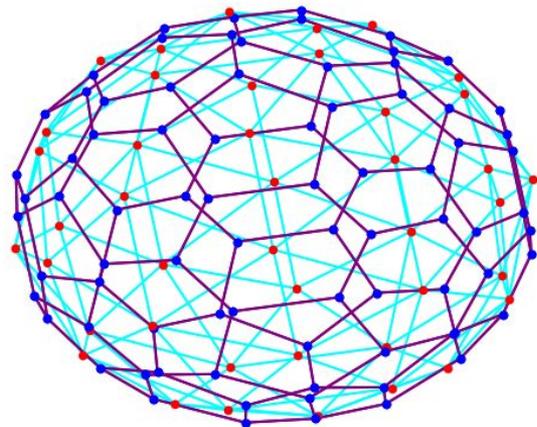


Tractable with GPUs

Angular grid: We use a geodesic grid

Pro: Isotropic discretization of the sphere (avoid pole problem).

Con: Slightly complicated bookkeeping



Grid level 2: 162 hexagons and pentagons

Randall et al. (2000, 2002)

What does it take to solve for I_{ν} ?

We need an evolutionary equation (radiative transfer equation):

$$\nabla_{\alpha}(\hat{n}^{\alpha}\hat{n}_{\beta}\hat{I}_{\nu}) + \partial_{\hat{\nu}}(\hat{n}^{\hat{\nu}}\hat{n}_{\beta}\hat{I}_{\nu}) + \hat{s}^{-1}\partial_{\hat{\zeta}}(\hat{s}\hat{n}^{\hat{\zeta}}\hat{n}_{\beta}\hat{I}_{\nu}) + \partial_{\hat{\psi}}(\hat{n}^{\hat{\psi}}\hat{n}_{\beta}\hat{I}_{\nu}) = \hat{n}_{\beta}(\hat{j}_{\nu} - \hat{\alpha}_{\nu}\hat{I}_{\nu})$$



Transport term Gravitational Redshift Change of direction with the coordinate system Interaction term

The radiation back reaction is calculated from the variation of the Eddington tensor.

What does it take to solve for I_{ν} ?

We need an evolutionary equation (radiative transfer equation):

$$\underbrace{\nabla_{\alpha}(\hat{n}^{\alpha} \hat{n}_{\beta} \hat{I}_{\nu}) + \partial_{\hat{\nu}}(\hat{n}^{\hat{\nu}} \hat{n}_{\beta} \hat{I}_{\nu}) + \hat{s}^{-1} \partial_{\hat{\zeta}}(\hat{s} \hat{n}^{\hat{\zeta}} \hat{n}_{\beta} \hat{I}_{\nu}) + \partial_{\hat{\psi}}(\hat{n}^{\hat{\psi}} \hat{n}_{\beta} \hat{I}_{\nu})}_{\text{Transport}} = \underbrace{\hat{n}_{\beta}(\hat{j}_{\nu} - \hat{\alpha}_{\nu} \hat{I}_{\nu})}_{\text{Interaction}}$$

In the right (conservative) form to evolve with the finite volume method.

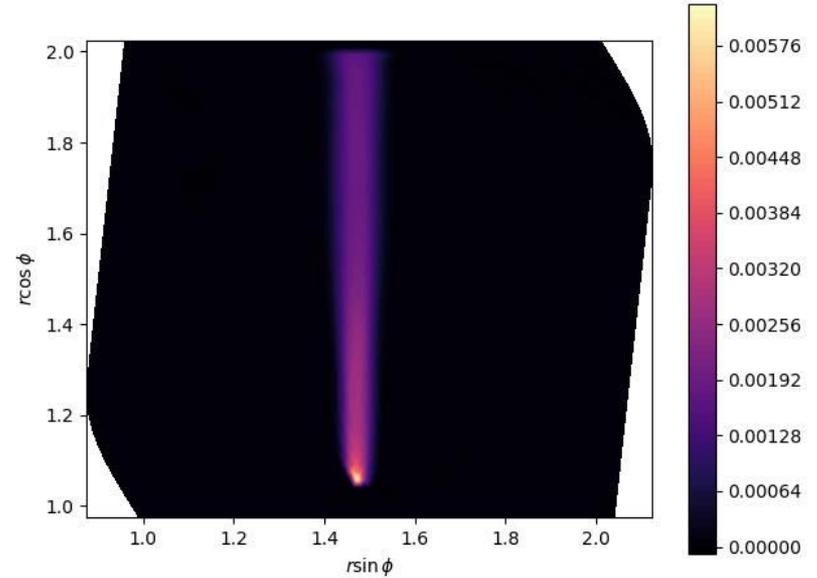
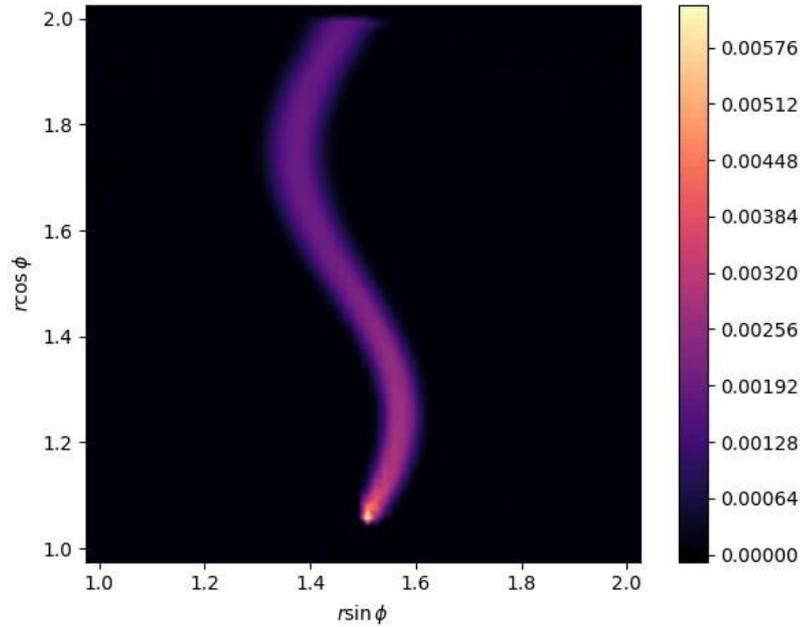
Issue:

transport and interaction can be on very different time scale.

Solution: Operator splitting.

- Explicit transport
- Implicit interaction

Just a bit of fun!



Method advantages

Why is it worth paying the price?

1) angular information:

- transition from optically thick to optically thin region
- jetted systems: accurate description of the specific intensity

2) spectral resolution:

- Energy-dependent processes
- Spectral characterisation of the source emission

3) non-thermal description of electrons

- Evolution of their distribution functions (Cost dominated by the radiation).

4) Numerical aspect: the code is specialised to GPUs

Three other groups attempting to evolve the specific intensity:

- Inazuma (Asahina et al. 2020)
- Athena++ (White et al. 2023)
- Arepo (Ma et al 2025)

Test simulation

Spatial resolution: 128 x 64 x 64
Angular resolution: 162 angles (G2)

Initial setup:

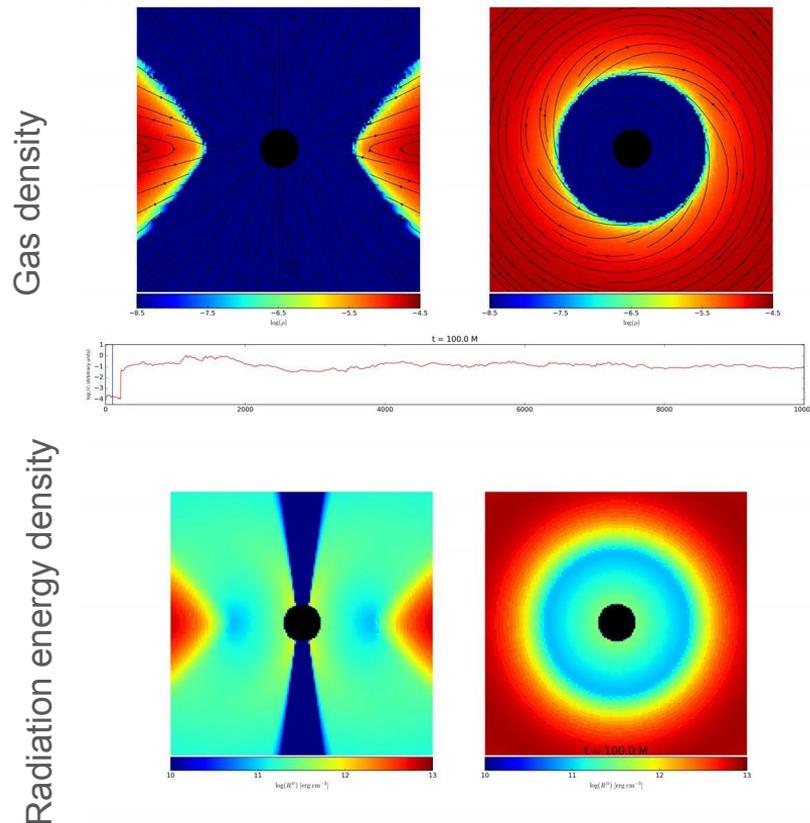
- Fishbone and Moncrief disk
- $R_{\text{in}} = 6$; $r_{\text{max}} = 12$;
- Magnetic field: single loop for SANE
- Mass accretion rate: 10^{-2} Medd
- MBH = $10 M_{\odot}$
- Spin $a = 0.94$

Opacities:

- Scattering: $\kappa_s = 0.4 \text{ cm}^2 \text{ g}^{-1}$
- Absorption: $\kappa_a = 8 \times 10^{22} \rho T^{-3.5} \text{ cm}^2 \text{ g}^{-1}$

We can simulate radiative flows.

Wallace, Bégué, Pe'er (arXiv 2508.15532)



Conclusions

- We wrote a 3D GR-R-MHD code.
- It uses GPUs for accelerating the computation.
- GRMHD module is now being used to study the dynamics of MAD.
- We are finalizing the addition of the radiation sector (Wallace et al., 2025 submitted):
 - Transport ✓
 - Simplified interaction ✓

Next challenges:

- Anisotropic and energy dependent interactions on the geodesic grid (CS, synchrotron, ...)
- Electron temperature model: 2-T plasma evolution, proton/electron coupling.
- Numerical optimization of the radiation modules.